

Mathematics 121 – Game Theory

**Homework Assignment No. 1**

1. Dominoes can be placed on an  $m \times n$  board so as to cover two squares exactly. Two players alternate in doing this. The first to be unable to place a domino is the loser. Draw the game tree for the case that  $m = 2$  and  $n=3$ .
2. Apply Zermelo's algorithm to the  $2 \times 3$  version of the previous game. Find the value of the game and determine a winning strategy for one of the players.
3. Who has a winning strategy in the domino-placing game when
  - a.  $m$  and  $n$  are even
  - b.  $m$  is even and  $n$  is odd.
  - c.  $m = n = 3$ .

Justify your answers.

4. Draw the trees given by the following expressions:
  - a.  $t = [a \oplus b \oplus c] \oplus [[[d] \oplus e] \oplus f]$
  - b.  $t = t \oplus t$

5. Describe the trees given by the two equations

$$t = t \oplus s$$

$$s = t \oplus a$$

6. Find the strategic form of the game given by the following game tree:

